Future Internet strategy: Beyond Technologies, for Human Society



Drawing made by primary class children for the Paradiso contest "the **Internet of the future** seen by the children of today"

Fabrizio.Sestini @ ec.europa.eu #Global Future Internet Summit, Seoul, 1 Dec. 2011 European Commission DG Information Society & Media http://cordis.europa.eu/fp7/ict/fire/future-internet-and-society_en.html



what is the biggest artefact ever built by mankind?













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EU ICT research 2006/2013 in Future Internet Approx. budget: 2 billion euro

FI PPP

The Future Internet



Internet is not just about technology...

• Economic transformation

- Productivity gains in standard businesses
- New businesses/SMEs, new advertisement paradigms, energy grids
- New economic models (skype, google, apple, cloud, ...)



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Social expansion

- Ubiquitous access to information (copyrighted or free: wikipedias, googlemaps, ...)
- Online social networking (Linkedin, Facebook, Twitter, ...)
- Personal expression (Youtube, Flickr, ...)

Psychological change

- Internet time (affecting workstyles and lifestyles)
- Globalisation, multilinguality, Augmented Reality
- Online Trust



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Legal Impact

- Redefinition of Privacy and Identity
- Copyrights in the digital era
- Cybercrime

two questions...

• the present Internet: was it ...





or just serendipitous?

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.....

• the future Internet: what will it look like?





Future Internet & sustainability: an ethical question?

- We are facing the convergence of multiple crises
 - Financial, Environmental, Energy, Social
- How can Internet help the transition towards a more sustainable future?
 - Environmental-friendly way of living
 - Product ranking, Life footprint, efficiency
 - Sustainable economic development
 - Empowering people, new market models, new IPR
 - Participative global governance
 - Based on cooperation, sharing, low-cost access

Future Internet scenarios

(See also the

Oxford Internet Institute Study on Technological, Social and Economic aspects of FI,

http://cordis.europa.eu/fp7/ict/fire)



Technological and Policy choices have Social and Economic impacts (Oll Study, MIT workshop)

	Collective Awareness	Big Brother
Internet infrastructure	Current architecture ad hoc/mesh, user driven	Vertically integrated specialized nets
Technological developments	Interoperability Distributed control Generalized wiki	NGN or "clean slate" for streaming Walled gardens
Security and Privacy	Privacy / identity more than security Online Reputation	Strong <mark>Security</mark> , proprietary
Policy	Light / no IPR protection Transparency	Strong IPR protection
Standards	Open or Open source standards Multi-cultural support	Competing closed standards may prevail National customisation
Network Neutrality	Key, to enforce	Just a burden

ethical aspects of technological / application / policy choices



"The Perfect Storm".

Professor Sir John Beddington Chief Scientific Advisor to UK Government

- Research shows a whole series of events coming together in the next 15 years:
 - The world's population will rise from 6bn to 8bn (33%)
 - Demand for food will increase by 50%
 - Demand for water will increase by 30%
 - Demand for energy will increase by 50%
- Foresees each problem combining to create a "perfect storm" in which the whole is bigger, and more serious, than the sum of its parts.

What can **ICT** do to help the transition towards a more **sustainable** future?

- Environmental-friendly way of living
 - Improving energy efficiency
 - Monitoring environmental changes
 - Distributed grid of renewable energy production
- Sustainable Internet economy
 - Empowering individuals
 - Distributed information production
 - New opportunities and market models
- Participative Distributed governance
 - Effective cooperation
 - Knowledge sharing across borders
 - Low-cost access

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Platforms for Collective Awareness and Action

- platforms for social innovation, supporting informed and sustainability-aware decisions, based on an extended awareness of the environment and of the consequences of our actions
- Harnessing concepts from:
 - IoT -> collecting data from environment
 - Facebook -> social interaction
 - Wikipedia -> production of new knowledge









Approach

- Sustainability
 - Beyond GDP, Low Carbon economy
- Self-regulation
 - Based on collective situational awareness
- Bottom-up
 - And coordinated



- That can produce new business models and (social) innovation









Applications:

- Informing consumer decisions
 - Product ranking/labelling/development
- Prompting behavioural changes
 - Life Footprint, more efficiency
- Virtual communities for change
 - Social Innovation
- Access to simulations/statistics
 - Visual Analytics style
- Anticipating societal changes





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Just some examples:

- **SUNSET**: exploiting social networks to manage urban mobility in a sustainable manner
- Eyeonearth: collecting environmental information from social networks
- Ecosearch: a search portal supporting the environment
- Freecycle: grassroots and nonprofit movement of people who are giving stuff for free
- AVAAZ: connecting citizens to drive sustainable political decisions

http://ec.europa.eu/information_society/activities/

Which framework to develop Collective Awareness Platforms for Social Innovation and Sustainable Social Changes?

- **Developing pilots** of grassroots social innovation platforms
 - to trigger novel sustainable forms of societal organisation, based on sharing and collective action
- Basic research on key issues enhancing societal trust in collective knowledge
 - Innovative trust mechanisms, based on reputation
 - Models and simulations based on real-world data ("Science of Global Systems")
- Multidisciplinary research on key techno-social issues ("Internet science")
 - Privacy, monitoring, cloudification, neutrality, etc.
- Coordination actions and NoEs to distil best practices and link with policy/regulatory aspects
 - Supporting the emergence of new forms of self-regulation

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- Discussing ethical aspects, quality guarantees
- Creating critical mass

how to achieve multidisciplinarity?

- Integrating life and human sciences needs incentives, e.g.: require participants from at least 4 of these areas
 - computing, communications, software, identification
 - complex systems, game theory, physics
 - knowledge management, semantics, philosophy
 - environment, energy, transport, mobility
 - sociology, anthropology, ethnology
 - security, trust, privacy, law, economics
 - psychology, perception, multimedia user interfaces
 - art, cultural expression, content creation, architecture, history
- Any other ideas...?

expected impact

- Bottom-up emergence and take-up of more sustainable organisational changes
 - harnessing the "network effect" and the resulting collective awareness
- To strengthen civil society by improving social and sustainability aspects of all kinds:
 - Economic perspectives
 - Working conditions
 - Inclusion
 - Education
 - Community development
 - Health
 - Environment, energy
 - Quality of life at large





- How to move from ICT gadgets to sustainability tools?
- Can online communities drive individual behaviour changes? What research needs to be done?
- How to achieve critical mass? need agents of change?

http://ec.europa.eu/information_society/activities/collectiveawareness

Thanks!





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